

Give my regards to

BROAD STREET

Our thanks to Paul McCartney and all at MPL without whose help and enthusiasm this project could never have come together.

Game Design: Ron Harris.
Design Assistant: Caroline Mickler.
Programmer: Concept Software.

MIND GAMES

In designing their Mind Games series Argus has opened up a new world of entertainment for you and your computer to explore. Go beyond the games of zapping and fast reflexes and enjoy a completely new experience.

These are sophisticated adventure and strategy games with state-of-the-art graphics designed to stimulate the imagination, taking you into a new and exciting relationship with your computer.

The Argus Personality Control System sets up different lifestyle patterns for each character in the game. Your task is to predict how each person will behave and where he/she will be at different times of the day.

LOADING INSTRUCTIONS

SPECTRUM 48K
LOAD"". If the program loads subsequent programs remember to stop the tape if told to do so.

COMMODORE 64
Press SHIFT and RUN/STOP
Check the label on the cover to make sure that this tape is the correct one for your computer.



ARGUS PRESS SOFTWARE LTD.
Liberty House, 222 Regent Street, London W1R 7DB



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Other exciting Mind Games—

ALLEN

The Nostromo is coming home. You awake. As Commander you must grapple with a terrifying life force you cannot comprehend. The ship has become a trap — something evil stalks the corridors...

Using the unique Argus PERSONALITY CONTROL SYSTEM you must command the crew to execute your plans. Beware! They will interpret your orders in their own individual way. Decisions are real-time and the drama unfolds across a full graphics map of the ship.

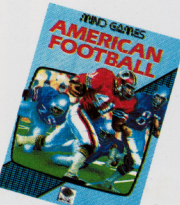
Every time you dare to try this epic battle of survival you will be faced with the reality of the action — and because of the unique PCS facility it's different every time!

AMERICAN FOOTBALL

Fourth Down, four yards to go. Your team is sweating on the touchdown. What play do you choose?

Pass? Too risky. Field goal? It'll probably succeed...but it's so close to the line...A run then? But which one?...and what defence will your opponent choose?

The play begins. Go Go Go! will you make it??? For one or two players. A full action, strategic simulation. Fast animated graphics and statistics charts. Experience the excitement of American Football!



LINDA
Plays keyboards and sings in the band.



Weekend Hangouts
La Signa
The Feather
Cafe Noor
Wigmore Hall
Photographers Gallery
Apricots Health Club

Nearest Tube
Kensington Park
Holland Park Ave
Belgrave Rd
Wigmore St
Trafalgar Sq
Shaftesbury Ave

Address
Holland Park, London W8


Nearest Tube
Holland Park
Holland Park
(Central Line)

Lifestyle
Linda likes spending her time with her family, and is close to her mother who lives in Primco. When she is not playing in the band, she travels around England and goes abroad to take photographs. She loves fashion and often goes shopping in Knightsbridge and Bond Street at the weekend.

Hobbies
Apart from photography, Linda goes to Art Galleries and Museums. She is also a member of the Apricots Health Club in Covent Garden.

Friends
Linda's closest friends are the members of the band, and people she has met through her photographic work.

STEVE
Manager of the Group.



Weekend Hangouts
The Piano
Harveys
Lee Ho's
San Antonio
Queens
Tree
Tuffies
Pings
Sams
Garrett Theatre

Nearest Tube
Camden Town
Camden Town
Fulham Broadway
Fulham Rd
Queensway
Queensway
Covett Garden
St Johns Wood
Mornington Crescent
Leicester Square

Address
Camden Town, London N1

Nearest Tube
Camden Town
Camden Town
(Northern Line)

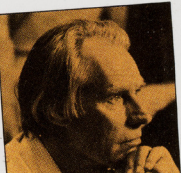
Lifestyle
Steve is a very sociable character. He enjoys good food and wine and goes out to dinner almost every night with friends. He is conscious of his appearance and takes care of his body by playing a lot of sport at Sams Health Club in Mornington Crescent.

Hobbies
Squash, Keeping Fit, Wine and Opera.

Friends
He is a very popular, and would consider most of the people he knows in the music world to be his friends.

GEORGE MARTIN

Music Director



Weekend Hangouts
Alberts Place
The Wig
Tower Grill
Country Inn
Hills
Lyric Theatre

Nearest Tube
St James Park
St James Park
Whitechapel
Whitechapel
Charing Cross
Charing Cross
Hammersmith
Hammersmith

Address
Holland Park, London W8

Nearest Tube
Holland Park
Holland Park
(Central Line)

Lifestyle
George is an entrepreneur, who travels extensively abroad on business. He often has friends staying from abroad who he enjoys taking sightseeing and he has a wide knowledge of historical places. Because of his business, he often has to search for new bands.

Hobbies
He is a member of the National Trust, collects rare books and old maps and is interested in all aspects of the art world.

Friends
People he has met abroad through business, and longstanding friends in the fine Arts and Theatre World.



RINGO

Drummer in the band

Weekend Hangouts
The Piano
Harveys
Lee Ho's
San Antonio
Queens
Tree
Tuffies
Pings
Sams
Garrett Theatre

Nearest Tube
Camden Town
Camden Town
Fulham Broadway
Fulham Rd
Queensway
Queensway
Covett Garden
St Johns Wood
Mornington Crescent
Leicester Square

Address
Holland Park, London W8

Nearest Tube
Holland Park
Holland Park
(Central Line)

Lifestyle
Ringo spends a lot of his time playing the drums at home or at the studio in Abbey Road. He is a music fanatic. He enjoys playing snooker and drinking with his friends in old world type pubs. However, he is also a romantic, and enjoys taking Barbara out to dinner and to the theatre.

Hobbies
Listening to music, playing the drums, snooker and collecting Art Deco.

Friends
Ringo's closest friends live in Ipswich and he often spends the day there travelling from Liverpool Street Station.

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SANDRA

Works at the studio as a receptionist.

Weekend Hangouts
Castle Keep
100's
Kettles
Prince of Wales Theatre

Nearest Tube
Elephant & Castle
Elephant & Castle
Leicester Square
Leicester Square

Address
Elephant & Castle, London S.E.1

Nearest Tube
Elephant & Castle
Elephant & Castle
(Northern & Bakerloo Line)

Lifestyle
Sandra knows a lot of people and pops in on all of them regularly. She doesn't go to restaurants often, but when she does it's usually just for a snack after the cinema.

Hobbies
Sandra watches all the soap operas on tv and stays in for Coronation Street. She wears second hand clothes, which she gets from the antique markets or from the Kings Road. She goes to the cinema every weekend and likes wrestling.

Friends
Apart from Harry, her friends are the people she met at college and through her work at the studio. She has some friends who live in Brighton whom she often visits.



HARRY

Engineer at the Recording Studio

Weekend Hangouts
Chelsea Store
Bruffs
Japs
Old Justice pub
Twelve Bells pub
The Lionhead pub
The Fox and Hounds pub
Harry doesn't go to the theatre.

Nearest Tube
Kilburn
Kilburn
Kilburn
Kilburn
Kilburn
Kilburn
Kilburn
Kilburn

Address
Kilburn, London N.W.6

Nearest Tube
Kilburn
Kilburn
(Jubilee Line)

Lifestyle
Harry hates staying at home. Unless he has friends visiting him he is always out. When he isn't working, most of his time is spent in the pub.

Hobbies
Harry's main hobby is socialising; he plays in dart matches at the pub. He is a Chelsea supporter and goes to see them whenever the pressure of work allows. He likes going hand markers.

Friends
Most of his friends are the people he knows at the pub, and through dart matches. One of his closest friends is Sandra.



MPL Communications Ltd

Full loading instructions and gameplay appear in English, French, German and Spanish.
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FREE INSIDE
Large full colour map of London showing famous landmarks, tube stations and other information to help you play the game. There are fascinating biographies and colour pictures of Paul, Linda, Ringo and other stars of the film who feature in the game.
Also included is a colour poster showing actual stills from the film.

...7 busy characters, 10 lost chords, 15 hours, 48 Traffic Wardens, 95 London Tube Stations, 125,720 square feet of London, 7 million Londoners...913 action filled screens.
The new single is missing and the band have gone home for the weekend — leaving you just 15 hours to re-create the missing tune.
Driving around a full scrolling road map of London and knowing their lifestyles you must find each member of the band and get to the studio on time. Remember the musicians only move around on the Underground. To help you in your search your car computer is linked to the London Transport master computer.
Watch out for meanies, wardens and Rath.
A great car chase and strategy game full of animation and all wrapped up with McCartney music!

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When the music stops, the mystery begins...



BROAD STREET

PAUL MCCARTNEY'S
Give my regards to



Commodore 64

Suffice it to say that a little experimentation with the joystick should give you control and that a thing is in balance when all its components are equal!
Cryptic, eh?

TAKING CONTROL

Normally Broad Street will be played with a joystick. Simply move the stick in the direction you want the car to go. Holding it forward causes the car to accelerate and pulling back slows you down. As you pass a Tube Station press the 'Fire' button to go into the meeting sequence. Press 'Fire' again to move off once you decide to leave the station, and you'll reappear on the scrolling map already moving.

You can PAUSE the game at any time by pressing Ø
Press again to re-enter the fray! To quit, PAUSE and follow the on-screen instructions.

If you are using the keyboard for control the corresponding keys are:-
A: Forward/Accelerate Z: Slow down N: Left M: Right
Space Bar: Meeting Sequence Ø: Pause

PLAY HINTS

- Read the character sketches CAREFULLY. They really do provide the clues you need as to where each person *might* be going. You have to decide their destination, taking into account the time of day, where they've already been and, most important, their *lifestyle*.
- Familiarise yourself with the road network, especially around the centre of town. Most people head into the centre at sometime on a weekend, so being able to get quickly from one Tube Station to another in this area will obviously pay dividends.
- Run the day through at least once and watch how the people behave on your car computer. This game is all about people and understanding them. Try to put yourself in their shoes and decide where you'd be going if you were them.
- When the game starts, head for the middle of London. At least you're moving and going towards an area of high activity. During the game, KEEP MOVING. Not only will you get clamps if you park too long but if you're going *nowhere* you'll never get *anywhere* first, now will you? Think on the move.
- Above all else — have fun!

WHAT TO DO

To win the game you must collect all the segments of the song "No more Lonely Nights" from the seven characters in the game. To do this all you have to do is find them. Be outside a Tube Station as they emerge and the tune is yours. A piece of it anyway.

Once you've all the pieces, drive back to Abbey Road and get the tune in through the mixing desk onto the tape. And do it by midnight or you lose it all. Rath will be trying to stop you whilst you drive around — watch out for the hired meanies — and traffic wardens will cost you precious time if they can get a wheel clamp onto your car. Then it's back to Abbey Road to pick up another souped-up Prefect.


If you successfully mix the tune in time you win the game and the bad guys are foiled. If you don't make it you'll discover what happens to rock stars who go bust — and it ain't fun!

..... AND HOW TO DO IT

While you're collecting the tune together there are two types of screen display, a 'driving' screen and a 'meeting' screen, but both follow the general layout below:-
General Screen Layout

AREA 1		
AREA 2	AREA 3	AREA 4

DRIVING SCREEN

As you drive around in pursuit of your friends: Area 1 shows the road map across which you're driving. Watch for the London Underground symbol  which indicates the Tube Stations: Area 2 is where the computer shows you the characters' movements. A picture of the person will appear, as will the name of the station they used, the time they used it, and whether they went in or came out.

Area 3 is your scanner — it gives you a local map of the area

around the car, which will move as you do, to help you keep track of where you are. As you drive around, Area 4 puts up the name of the Tube Station you're closest to, as you pass it. This locates you absolutely within London.

(Check with the printed map if you're really lost.) Beneath this, musical notes appear to remind you how much of the tune you've collected. Ten is a full set.

The clock shown here is the game clock. By this, you win or lose! It starts at 9.00 am and at the stroke of midnight, it's all over! Your score is shown at the bottom of this segment.

MEETING SCREEN

Once you make it to a Tube Station and stop the car, Area 1 changes to a film screen type view of what's going on, showing the station you're at and the view of London from that point. Areas 2 and 4 remain the same, but the scanner, Area 3, now shows the music you've just collected — assuming you've made contact.

In order to get those notes you must be at the Tube Station before your friend comes out. You work out where they're going to be by checking out the character sketches given on these pages and, once they go down a Tube Station, working out where they'll come up again.

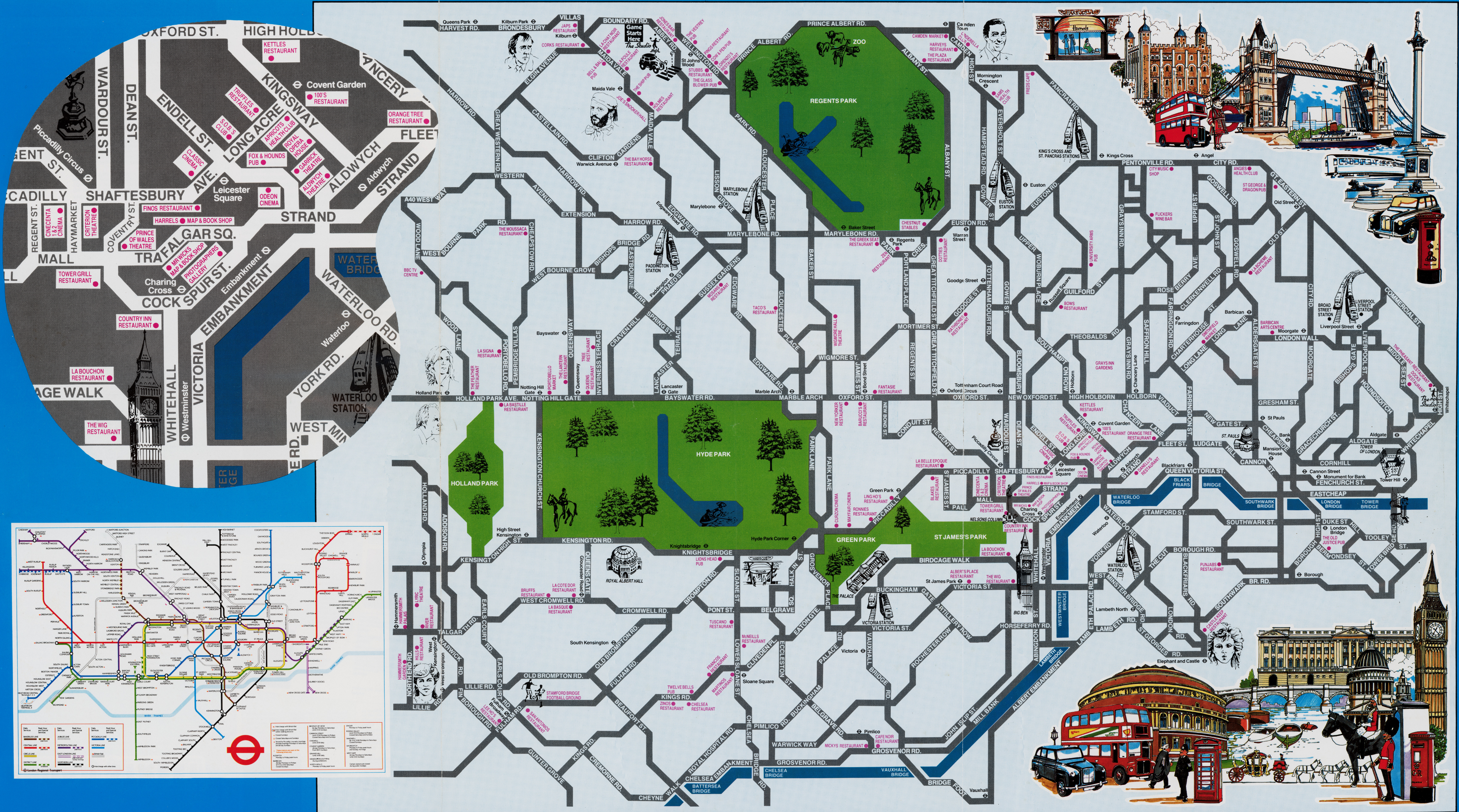
This is easy to do once you understand the person's lifestyle. Examine these lifestyles for the locations of the weekend hangouts and corresponding Tube Stations. They have to be going *somewhere* — and chances are that somewhere is one of these. Consider all the factors — time of day, where they entered the Tube, where their friends live, what their hobbies are etc., as each contributes to the possibilities.

Once you make your choice, head for it fast. If you're wrong the computer will tell you soon enough!

MIXING IT

Once you complete the song head directly for the studio. To win you have to put the tune through the desk you will find there, in as near perfect condition as possible. Too much distortion, or not close enough sound balance, and you'll *never* get it all in. Just to be totally rotten we're not going to tell you how to work the mixing desk!

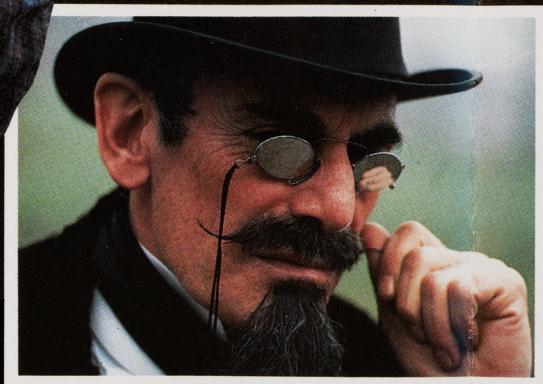
You'll have to find out once you get there — IF you get there. We're not even going to show you what it looks like



PAUL MCCARTNEY'S

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...7 busy characters, 10 lost chords, 15 hours, 48 Traffic Wardens, 95 London Tube Stations, 125,720 square feet of London, 7 million Londoners...943 action filled screens.

MIND GAMES



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